



Condemned by Nagash to wield the dread sword Terminus, the Wielder of the Blade seeks out those mortals that the Great Necromancer has determined to be guilty. No matter their crime, the sentence is always the same – a swift and brutal death.

WARSCROLL

THE WIELDER OF THE BLADE

MELEE WEAPONS

Terminus

Range

1"

Attacks

5

To Hit

3+

To Wound

3+

Reid

-2

Damage

2

The Wielder of the Blade is armed with Terminus.

FLY: This unit can fly.

Deaf to Mercy: *As Terminus descends, it bears with it the weight of a thousand executions.*

If the unmodified hit roll for an attack made with Terminus that targets a condemned unit (see the Headsmen's Curse warscroll) is 5+, the target suffers 2 mortal wounds and the attack sequence ends (do not make a wound roll or save roll).

Court is in Session! *Where the Wielder of the Blade goes, so too does their damned court.*

When you make a charge roll for this unit, if a friendly **HEADSMEN'S CURSE** unit is within 3" of any enemy units and is within 12" of this unit, you can change the lowest D6 to match the highest D6. If you do so, this unit must finish the charge move wholly within 6" of that friendly **HEADSMEN'S CURSE** unit.

KEYWORDS

DEATH, NIGHTHAUNT, MALIGNANT, GRIEVING LEGION, HERO, WIELDER OF THE BLADE



These pitiless gheists accompany the bearer of the sentient blade Terminus on their quest to punish those who have wronged Nagash. There are always three: one to sharpen the sword's edge, one to bear the headsman's block and a scriptor to sentence the condemned.

WARSCROLL

THE HEADSMEN'S CURSE

MELEE WEAPONS

Tool of Judgement

Range

1"

Attacks

3

To Hit

4+

To Wound

4+

Reid

-

Damage

1

The models in the Headsmen's Curse are the Scriptor of the Sentence, the Bearer of the Block and the Sharpener of the Blade. Each model is armed with a Tool of Judgement.

FLY: This unit can fly.

Furious Indictment: *The Scriptor of the Sentence howls crimes and secrets long thought buried – and none are immune to the harrowing charges brought against them.*

In your hero phase, you can pick 1 enemy unit within 12" of this unit and roll a dice. On a 2+, that enemy unit is condemned until the start of your next hero phase. While an enemy unit is condemned, roll 1 fewer dice when making a charge roll for that unit, to a minimum of 1 dice.

Summoned to Court: *Where the servants of the blade go, so too does Terminus and its dread bearer.*

When you make a charge roll for this unit, if this unit is within 6" of a friendly **WIELDER OF THE BLADE**, you can change the lowest D6 to match the highest D6.

KEYWORDS

DEATH, NIGHTHAUNT, MALIGNANT, GRIEVING LEGION, HEADSMEN'S CURSE

NIGHTHAUNT (JUNE 2023)

WARSCROLL	UNIT SIZE	POINTS	BATTLEFIELD ROLE	NOTES	BASE SIZE
The Wielder of the Blade	1	200	Leader	Single, Unique. These units must be taken as a set. Although taken as a set, each is a separate unit.	40mm [1]
The Headsmen's Curse	3				32mm [2], 25mm [1]