

abominations or noble beasts - all make for a fine

banquet indeed.

## ROYAL BEASTFLAYERS

MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Sharpened Teeth and Filthy Claws	1"	2	4+	4+	-	1
<b>Hunting Polearm</b>	2"	2	3+	3+	-1	3
Fearsome Fangs and Claws	1"	3	4+	3+	-1	2

Each model in a Royal Beastflayers unit is armed with Sharpened Teeth and Filthy Claws.

ROYAL FLAYMASTER: 1 in every 10 models in this unit must be a Royal Flaymaster. That model has a Wounds characteristic of 3 and is armed with a Hunting Polearm instead of Sharpened Teeth and Filthy Claws. Royal Flaymasters can issue commands to their own unit.

OFFAL HOUNDS: 2 in every 10 models in this unit must be an Offal Hound. Offal Hounds have a Wounds characteristic of 2 and are armed with Fearsome Fangs and Claws instead of Sharpened Teeth and Filthy Claws.

Hunter's Instincts: Royal Beastflayers believe themselves to be the finest monster-slayers in all the land.
Certainly, they possess a knack for hindering and ensnaring their prey before moving in to make the kill.

Enemy **MONSTERS** within 3" of this unit cannot carry out monstrous rampages. In addition, reduce the Damage characteristic of weapons used by enemy **MONSTERS** by 1 while they are within 3" of any friendly units with this ability, to a minimum of 1.

**Offal Hounds:** Offal Hounds have a keen sense of smell and help guide the Beastflayers to vulnerable prey.

While this unit includes any Offal Hounds, add 2" to the Move characteristic of this unit if it is within 18" of any enemy **MONSTERS** that have any wounds allocated to them.

**KEYWORDS** 

DEATH, FLESH-EATER COURTS, MORDANT, SERFS, ROYAL BEASTFLAYERS

FLESH-EATER COURTS (MAY 2023)									
WARSCROLL	UNIT SIZE	POINTS	BATTLEFIELD ROLE	NOTES	BASE SIZE				
Royal Beastflayers	10	115			32mm [2], 40mm [2], 28mm [3], 25mm [3]				