

# MIDDLE-EARTH™

## STRATEGY BATTLE GAME

### GONDOR AT WAR

Designer's Commentary, August 2023

The following commentary is intended to complement the *Gondor at War* supplement. It is presented as a series of questions and answers; the questions are based on ones that have been asked by players, and the answers are provided by the rules writing team and explain how the rules are intended to be used. The commentaries help provide a default setting for your games, but players should always feel free to discuss the rules before a game, and change things as they see fit if they both want to do so (changes like this are usually referred to as 'house rules').

Our commentaries are updated regularly; when changes are made any changes from the previous version will be highlighted in magenta. Where the update has a note, e.g. 'Regional update', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

These questions have been gathered from many sources. We are always happy to consider more questions, so please send any queries to:

**[middle-earthfaq@gwplc.com](mailto:middle-earthfaq@gwplc.com)**

*Q: In the Streets of Minas Tirith Scenario, where do the Mordor Trolls deploy? (p.28)*

A: Deploy a Mordor Troll in each section in the same way as the Morannon Orcs.

*Q: In the Battle of Pelennor Fields Scenario, how many Blackroot Vale Archers are required? (p.58)*

A: 12.

*Q: Ingold's Resolute Fighter special rule states that he doesn't Back Away. Does this mean he cannot be Trapped? (p.78)*

A: No. Even though Ingold doesn't Back Away, he will still count as being Trapped for the purposes of doubling Strikes, and other special rules that require a model to be Trapped.

*Q: Ingold's Resolute Fighter states that he does not Back Away. Does this mean that he is immune to the Barge Brutal Power Attack? (p.78)*

A: No, if Ingold is Barged he will still Back Away as described in the Brutal Power Attack. This is an exception to the Resolute Fighter special rule that states Ingold never Backs Away.

*Q: Do I still get Victory Points for wounding the enemy leader if my opponent still has Húrin alive and on the board? (p.79)*

A: Yes. Húrin only prevents Victory Points from being scored for killing the enemy leader.

*Q: If Flói Stonehand removes Húrin's Line of Command special rule during a turn, and then the leader in the same army as Húrin is slain during the same turn, does the opposing player gain Victory Points for slaying the enemy leader? (p.79)*

A: No, as Victory Points are only calculated at the end of the game.

*Q: Does Dernhelm count as two models (Éowyn and Merry) for the purpose of calculating model count and Break Point? (p.84)*

A: Yes.

*Q: As Dernhelm is essentially Éowyn and Merry, can they both declare a different Heroic Action in the same phase? For example, can Dernhelm declare a Heroic Strike and Merry also declare a Heroic Combat in the same turn? (p.84)*

A: No. Whilst Merry is mounted upon Dernhelm's steed, they are a single model and therefore may only declare a single Heroic Action in each phase.

*Q: If Merry dismounts from Dernhelm, can he remount during a later turn? (p.84)*

A: No.

*Q: If Merry dismounts from Dernhelm, does she immediately revert to the Éowyn profile? (p.84)*

A: Yes. The Dernhelm profile is only used when both Éowyn and Merry are mounted together on the same horse.

*Q: Can Elfhelm re-roll his In The Way roll against a Cavalry model for seeing if he hits the rider or the mount? (p.85)*

A: Yes.

*Q: Can Déorwine, Chief of the King's Knights, use his For Théoden! special rule to declare a free Heroic Combat if he is already in the same combat as Théoden? (p.85)*

A: No.

*Q: When deploying any models from The Mûmak War Leader's warband outside of the Howdah, do you measure from the Mûmak's base or the War Leader (who does not have a base)? (p.96)*

A: From the Mûmak's base.

*Q: The rules for the Mûmak War Leader state that he may include Haradrim Warriors in his warband from the Serpent Horde army list as if they were from the Far Harad army list. Does this mean they lose the Serpent Horde Army Bonus as they are no longer part of that list? (p.96)*

A: Yes. However, remember that the Far Harad army list doesn't have any bows, so any Haradrim Warriors with bows that you include will be the only models that have bows towards your Bow Limit.

*Q: If multiple **Corsair Warrior** models in the same fight choose to re-roll a single dice for Delgamar's Ruthless Commander special rule, what happens if some of the models don't roll high enough to win the Duel roll, but other models do? (p.99)*

A: In this case, no models will suffer the Strength 2 hit as the Duel roll was won by the Corsair player. If none of the models re-rolled high enough to win the fight, then any models that chose to re-roll would suffer the hit.

*Q: If the Mûmak War Leader declares a Heroic Challenge whilst atop his Royal War Mûmak, as per The Making of a King special rule, and is successful, who gains the Might points back – the Mûmak War Leader or the Mûmak itself? (p.116)*

A: The Mûmak War Leader.

*Q: When part of the Grand Army of the South Legendary Legion, can the Mûmak War Leader declare a Heroic Combat whilst atop the Royal War Mûmak if it is Engaged with the enemy leader as per The Making of a King special rule? (p.116)*

A: Yes.

*Q: In the Black Gate Opens Legendary Legion, do supporting models gain the +1 bonus To Wound for the Hordes of Mordor special rule? (p.119)*

A: No.

## Official Errata, August 2023

The following errata correct errors in *Gondor at War*.  
The errata are updated regularly; when changes are made any changes from the previous version will be highlighted in **magenta**. Where the update has a note, e.g. 'Regional update', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

### Errata

#### **Page 88** – Mordor

Add the following to the Mordor army list:  
The Witch-king of Angmar counts as a Hero of Legend if taken as part of a Mordor army list.

#### **Page 103** – Rangers of Ithilien – Additional Rules

Replace the second bullet point with the following:  
A Rangers of Ithilien Force must always include Frodo, Sam and Sméagol.

#### **Page 109** – The Riders of Théoden – Additional Rules

Add the following additional rule:  
Riders of Rohan within this Legendary Legion do not count towards your force's Bow Limit.

#### **Page 109** – The Riders of Théoden

Add the following option to Dernhelm:  
Throwing spears – 5 points.